

Earthdawn Legends

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WELCOME, FRIENDS AND TRAVELERS. . .



Contents

DISCLAIMER
EDITOR'S NOTE
UPDATES/ANNOUNCEMENTS
EARTHDAWN MUDS
WEBSITE OF THE MONTH
THE SPOTLIGHT
THE BIGGER PICTURE
AGE OF LEGENDS
FLAVOR TEXT
WHO'S WHO
ADVENTURE HOOKS
POLLS
FAMOUS WORDS



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EDITOR'S NOTE

This is the November 2002 issue. Sorry for the delay.

As always... the game must go on!
Lady Saria
aka Jenny



UPDATES AND ANNOUNCEMENTS

-I have my own domain! <http://www.ladysaria.com>

-I have a store as well: <http://www.cafeshops.com/ladysaria>
The stuff there is only meant for fun, so don't email me if you're offended.



EARTHDAWN MUDS

If you have any information about an Earthdawn-related mud, or even just an area in a mud that you play, email us and we can spread the updates. Be sure to type exactly what you want others to see, since I will just copy/paste it.



WEBSITE OF THE MONTH

The EDL Store, yes I'm into shameless self-promotion.
<http://www.cafeshops.com/ladysaria>



THE SPOTLIGHT

Short Time of Preparations

When we are short of time, we still have obligations. One of the GMs obligations is to the players and the group. So, how can a GM prepare a fulfilling game for his players when he is incredibly short on time?

- 1: Start by keeping a notebook of general ideas. Use this only in emergencies.
- 2: Create a random table of creatures or a system of random encounters.
- 3: Recycle plots or old encounters. Given enough time, even the same group of horror-spawn will seem new, especially with spur-of-the-moment changes.
- 4: Run a generic hack-n-slash game - 99.9 percent dice-chucking.
- 5: Use one of the adventure hooks published in EDL. ;)

Here's an idea: Write in to EDL and share more of your ideas on how you prepare in a short amount of time.



THE BIGGER PICTURE

I'm going to go off of our usual for this column because I recently learned about something very interesting and relevant to the nature of this column. I started this so I would have a reason to bang my head against the wall about the Baktun cycle and the Mayans and so on. And I let it get carried too far away. So, for the rest of the year, I'm going to go back to that.

As I was watching the History Channel, as I do so often, I happened to see an episode of History's Mysteries about the pyramids in Japan at Yonaguni. Scientists who have investigated these "formations" have decided without a doubt that they are artificial in nature. It would be appropriate to mention at this point, these "formations" are now submerged.

The structure has been called a ziggurat, a stepped temple. It is also been determined that it dates to around 8000 B.C.

Read more about it: http://www.morien-institute.org/yonaguni_schoch1.html



AGE OF LEGENDS

Rex's Fate

By: J. Anne Mauck

Rex stumbled out the door, realizing he may have been a little too arrogant with these Namegivers. He growled as he walked down the street. Something was wrong, something he hadn't felt before. His hands ached and his stomach burned.

He coughed and was reminded of how fragile the human form was. He wished he could change forms immediately, but the potential for too many witnesses to handle was too great. Especially with this strange feeling spreading through his body.

Rex started running for the gates. By the time he reached them, he realized they had been closed and locked for hours. Well, with his natural strength, he could break through them easily enough.

He checked for residents. Seeing none, he attempted to release his human form. His flesh burned and stretched, but nothing happened. The burning in his stomach felt more like boiling now.

Another attempt to change forms left him on his knees, dry heaving. He felt weak, a completely unfamiliar feeling and an incredibly disorienting one. Then he remembered. That man had been quite insistent that he finish that ale. The ale.

Suddenly, paralysis seized him. Every inch of his body burned from the inside out. Rex collapsed on his side and expelled one of his last breaths. His body was returning to its normal, hideous form. Out of the corner of his eye, he could see the bartender leading a group of people toward the gate, many of them holding torches.

The view struck a chord in a little girl watching through an upstairs window, the daughter of a troubadour. Her mother would say the ending was cliché and would be rewritten a million times in fiction, most never having known it actually happened once.



FLAVOR TEXT

Town: Wicorekath

Some towns borne out of kaers have the potential to last for many years. This town, however, is not one of them. It sits on the edge of a cliff which is slowly wearing away. Every year, the town must move so appears to be a new place.



WHO'S WHO

Name: Jyniver
Age/Gender/Race: 47/F/Elf
Adept: Warrior 5/Thief 3

Jyniver has been the subject of three ballads written by Troubadour. Her beauty, while mostly a disguise, is well on its way to becoming legendary. She has long brown hair and fights with several kinds of two handed weapons.



ADVENTURE HOOK

This section will be replaced soon by suggested news articles to use as per the spotlight.



POLLS

POLL QUESTION: Would you stay with this group if EDL went to a bimonthly format?

CHOICES AND RESULTS

- Yes, 10 votes, 90.91%
- No, 0 votes, 0.00%
- Maybe, 1 votes, 9.09%



FAMOUS LAST WORDS

"I am not the least afraid to die."
--Charles Darwin



SPECIAL THANKS

Thanks to everyone who stuck with us through these last few crappy months.

-FIN-